

Offline Help Files

6.04 Master - Addendum APIs

The following functions form the essential guidelines for GuiXT Offline to function properly. If these are modified in any way, GuiXT Offline may not work properly. For a complete explanation and demonstration of the Master - Addendum APIs, please see the Master and Addendum Records section.

Javascript Objects Specific to Offline

There are some objects that are exported from C++ to JavaScript and are used only for Offline. These encompass the following categories:

- [System Global Objects](#)
- [SynR3 Global Objects](#)
- [Offline Communication Objects](#)
- [Database Manipulation Objects](#)
- [Screen Manipulation Objects](#)
- [SAP Synchronization Functions](#)

Unique solution ID: #2083

Author: sarvani.kusuri@guixt.com

Last update: 2021-06-03 18:29